



Phoncards® Game Rules

Game	PHONATTACK
Level	Basic to lower intermediate
Deck(s)	1 or 2 or both
Players	3 or more
Ages	2 to 102
Duration	Five minutes or longer
Goal(s)	To learn spelling and the sounds of phonics

DIRECTIONS

OBJECT: Be the player to have the least amount of cards at the end of the game.

SET UP: All players gather around a desk or table with their hands at their sides. In this game the **Ace** is “1”, the **Jack** is “11”, the **Queen** is “12” and the **King** is “13”.

TO PLAY:

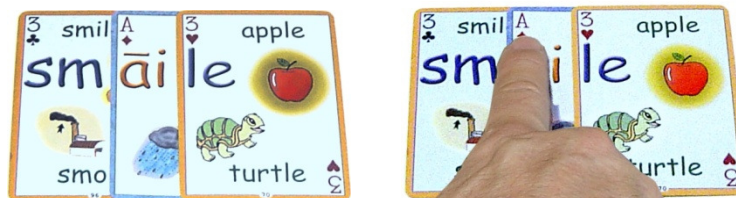
- Step 1.** Choose a dealer.
- Step 2.** Dealer shuffles the cards and then deals, counting each card out loudly in numerical order, “1” through “13” as they are placed “face up” in a pile in the middle of the table.
- Step 3.** If the value of the card dealt matches what the dealer says (for example, if the seventh card dealt is actually a seven) all players must slap the pile.
- Step 4.** The last player to slap the pile must take the pile and recite the **Phonics Target Sounds (PTS)** and the words on each card. The player then keeps all the cards from that round. The game continues starting from the last number dealt, in this case the seven. The game ends when the dealer runs out of cards or a time limit expires.

TO WIN: The player with the fewest cards at the end of the game wins!

Variations: For advanced players, the slowest player to slap the pile then has ten seconds to use those cards to spell as many words as he can. Those cards used to successfully spell words can then be given away to other players. The cards not used to spell words belong to the player that lost that round.

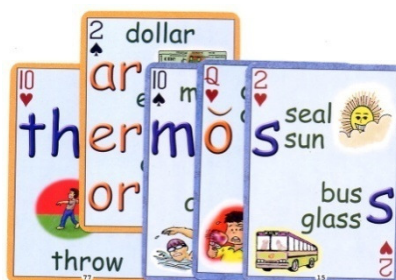
Notes:

Rules and Tips:



- ✓ Allow or disallow fingers to block out individual letters.
- ✓ Allow or disallow the use of proper nouns.
- ✓ Individual card sounds can't be used alone.
(For example: the "old" and "sure" card)

How you can make a word with three individual PTS on one card.



How to use Phoncards to make a word