

Phoncards Game Rules

Game GO FISH

Level Basic

Deck(s) Two of either Deck 1 or Deck 2

Players 3 to 6 **Ages** 3 to 103

Duration Up to the players

Goal(s) To learn and reinforce the basic sounds of phonics

DIRECTIONS

OBJECT: Be the player to have the most pairs of **Phonics Target Sounds (PTS)** at

the end of the game.

SET UP: All players stand or sit around a desk or table.

TO PLAY:

Step 1. Choose a dealer and deal out five to seven (5-7) cards to each player.

The remainder of the deck is placed face-down in the center of the table.

This becomes the "Draw" pile.

If any matches are found, place them on the table at this time.

Step 2. The player to the left of the Dealer asks any player for a particular

Phonics Target Sounds (PTS) that is already in the player's hand. For example, **Player A** who has the "M" card in hand asks **Player B**,

Do you have an "M"?

If **Player B** has the "M" card, then **Player A** receives the "M" card from

Player B to form a match.

Player A then recites the **PTS** on the card (see variations) and continues to ask any other player for another **PTS** card that they have in their hand

until no matches are received from the other players.

If however, **Player B** doesn't have the "M" card, then **Player B** says "**GO FISH"** or "take a card."

Step 3. GO FISH

Player A has to pick the top card from the "Draw" pile. If that card matches the card just asked, in this case the "M", Player A takes the card to form a match and continues to play. If the card doesn't match, it's the next player's turn.

RETURN TO STEP 2

Play continues until all matches have been found or a time limit expires. (**Note**) If any player runs out of cards, they can take three (3) cards from the "Draw" pile to continue playing.

This can be done only if the "Draw" pile has enough cards.

TO WIN: The player with the most matched cards wins!

Variations: After the player recites the **PTS** on the card, encourage them to read the

words.

Notes:

Rules and Tips:





- ✓ Allow or disallow fingers to block out individual letters.
- ✓ Allow or disallow the use of proper nouns.
- ✓ Individual card sounds can't be used alone. (For example: the "old" and "sure" card)

How you can make a word with three individual PTS on one card.



How to use Phoncards to make a word